DESIGNING MY FUTURE: VIRTUAL ARCHITECTURE CAMP
PRESENTED BY GLENN|PARTNERS
HIGH SCHOOL: AGES 14 – 18
THURSDAY, JULY 16

TIME        SESSION                                      ACTIVITY
9:00 - 10:15 am...............Session A..................................Dallas Scavenger Hunt
Downtown Dallas has a rich variety of uses, public spaces, features and landmarks that
make it unique and important to our city. In this exercise, students will embark on a virtual
scavenger hunt, searching through downtown for clues and hidden facts, all while learning a
little more about what makes our downtown special.

10:30 am - 12:00 pm.......Session B.....................................Design Like an Architect
City Lab has requested design proposals for an expansion of their existing facilities. In this
exercise, students will receive site information, site planning graphic standards, and a brief
set of requirements from the client to produce architectural massing and planning studies to
help expand the existing facility, and enhance the areas surrounding City Lab High School.

12:00 - 1:00 pm...........................................................................................Lunch

1:00 - 2:30 pm................Session C....................................Virtual Room Designer
Are you curious about what your room would look like as a 3D model? With today’s software
& technology, creating a realistic model is just a click away. Students will utilize online
programming to enhance their model and make their spaces come to life. Students will be
presented with a design challenge while modeling their bedroom. Students will capture their
bedroom details and go from 2D to 3D. Learn to design digitally and model a space with
accuracy!

2:30 - 4:00 pm...............Session D.....................................Project Reconstruction
Do you have what it takes to model a skyscraper in 3D software? In this exercise, students
will be tasked with reproducing a famous skyscraper in 3D modelling software. Students
will get an introduction into a modelling software platform, and be released to reinterpret a
skyscraper, while learning how to design in 3-dimensions.